

Microservice Journey

Ohio LinuxFest 2019





### Free and accessible language education for all



## The most downloaded education app in the world

-						
se a course						
	Spanish					
	French					
	German					
	Chinese					
	Swedish					
	Korean					
	Polish					
	Irish					
	Vietnamese					





## 30+ languages / 80+ courses









### 300M+ users worldwide







## Duolingo growth





### duolingo

#### 2018

### Why move to microservices?



### **Scalability**





### Flexibility





### Cost savings

### Velocity

### Reliability

### How do you decide what to carve out of your monolith first?

- Start with a small, but impactful feature
- Move up in size, complexity, and risk
- Consider dependencies







### **Chained microservices**



0.99 \* 0.99 \* 0.99 = 0.97



### Independent microservices



 $1 - (1 - 0.99)^3 = 0.999999$ 



## Why use Docker for microservices?

- Standardizes the build process and encapsulates dependencies
- Local development environment similar to production
- Quick deployments and rollbacks ullet
- Flexible resource allocation  $\bullet$





## Simplifying local development setup (old way)

1. Clone this repository.

- 2. Set up and activate a virtualenv and install requirements using pip install -r requirements.txt.
- 3. Download and install Postgres: brew install postgresql
- Run Postgres locally: postgres -D /usr/local/var/postgres 4.
- 5. Download pgAdmin3 (not totally necessary, but will make life easier).
- 6. Using pgAdmin3, create a new login role under your local server with name "admin" and password "somepassword".
- 7. Create a DB called "db".
- 8. Run the migration script in the repo using python manage.py db upgrade.
- Check that your DB is now populated with tables. 9.
- 10. Set up and run memcached: brew install memcached
- 11. Set up and run redis: brew install redis-server
- 12. Set up and run elasticsearch: brew install elasticsearch
- 13. Finally, try to run the server using python application.py. You can test if it's working by going here



Simplifying local development setup (new way)

# \$ docker-compose build

# \$ docker-compose up



## Why use Docker with ECS?



# Task Auto Scaling







Task-level IAM





# CloudWatch metrics

### **Dynamic ALB targets**



### Microservice abstractions at Duolingo











## Microservice definition in Terraform

#### module "duolingo-api" {

source	<pre>= "repo/terraform//modules</pre>	/ecs_web_service"	
environment	= "prod"		
product	= "duolingo"		
service	= "api"	Billing tags	
owner	= "Max Blaze"		
min_count	= 2		
max_count	= 4	Auto Scaling	
сри	= 512	Decervices	
memory	= 256	Resources	
ecs_cluster	= "prod"		
internal	= "true"		
container_port	= 5000		
version	<pre>= "\${var.version}"</pre>		



### Aurora database cluster definition in Terraform

module "duolingo-api-db" {

}

source	=	"repo/terraform//mod	dules/ecs_web_s	ervice"
product service		"duolingo"		
		"api"		
subservice	=	"db"	Billing tags	
owner	=	"Max Blaze"		
cluster_identifier	=	"duolingo-api-db-clu	uster"	4
identifier	=	"duolingo-api"		
engine	=	"aurora-postgresql"	DB engine	
name		"duolingo"		4
password		"\${data.aws_kms_secu	ret.duolingo_ap	i_db.duolingo_api_
instance_class		"db.r4.large"	Instance type	
num_cluster_instances		2		

\_db}"

### Continuous integration and deployment



## Load balancing

- ALBs and CLBs operate at different network layers
- ALBs are more strict when handling malformed requests
- ALBs default to HTTP/2
  - Headers are *always* passed as lowercase
- There are differences in CloudWatch metrics





### Task-level IAM role permissions

- Apply permissions at the service level
- Do not share permissions across microservices
- Needs to be supported by the AWS client library





## Standardizing microservices

- Develop a common naming scheme for repos and services
- Autogenerate as much of the initial service as possible •
- Move core functionality to shared base libraries ullet
- Provide standard alarms and dashboards
- Periodically review microservices for consistency and quality •



## Monitoring microservices

#### Web service dashboard

- Local time and UTC
- Healthy, unhealthy, and running tasks
- Latency average and percentiles
- Number of requests
- CPU and memory utilization (min/avg/max)
- Service errors by AZ
- ALB errors by AZ



## Monitoring microservices

#### Worker service dashboard

- Local time and UTC
- Running tasks
- CPU and memory utilization (min/avg/max)
- Visible messages
- Deleted messages



## Monitoring microservices

#### PagerDuty integration

- Schedules and rotations are defined in Terraform
- Emergency alarms page (high latency)
- Warning alarms go to e-mail (low memory)
- Include links to playbooks
- All pages are also visible in Slack



### Grading microservices

### Architecture



### Documentation



### Processes





## Grading microservices

#### **Documentation**

Item				
Is there a README file?				
Does the README file specify an owner?				
Is the documentation sufficient to install and run the microservice locally?				
Does the README state its dependencies on other microservices?				
Does the README state its clients?				
Is the API documented?				
Is the architecture explained? (e.g. architecture diagram)				
Are operational processes explained? (e.g. deployment, DB schema changes, data loaders)				



## Cost reduction options

### • Cluster

- Instance type
- Pricing options
- Auto Scale
- Add/remove AZs

### • Task

- Resource allocation
- Auto Scale



### Cluster starting point

### c3.2xlarge

### **Reserved Instances**

### **On-Demand**



### High-CPU Instance Generations

	Speed	\$/hour	
c3.large	_	0.105	
c4.large	+20% of c3	0.100	N
c5d.large	+25% of c4	0.096	

c5 is 50% faster than c3!



#### SSD

#### None (EBS-only)

#### NVMe

## Moving to a new EC2 generation

Latest instances are generally *faster* and *cheaper but*...

- "cpu" units in ECS *will not* be equivalent
- Auto Scaling may not work properly between generations

(1 vCPU core = 1024 units)



### Fixed number of instances

### c5d.2xlarge

### **Reserved Instances**

### **On-Demand**

### Auto Scaling



c5d.large...c5d.18xlarge m5d.large...m5d.24xlarge

**Reserved Instances** 

**On-Demand** 

Spot



### Fixed number of instances

### c5d.2xlarge

### **Reserved Instances**

### **On-Demand**



c5d.large...c5d.18xlarge m5d.large...m5d.24xlarge

**Reserved Instances** 

**On-Demand** 

Spot
# Spotinst cluster features

- Mixes families + sizes
- Uses RIs before spot
- 15 minute spot notice
- Fits capacity to ECS tasks
- AZ capacity heat map



# Spotinst cluster features

- Drains ECS tasks ullet
- Cluster "headroom"
- Spreads capacity across AZs
- Bills on % of savings •
- Terraform support

DISTRIBUTION - US EAST (N. VIRGINIA)



# Auto Scaling with Spotinst

#### INSTANCE COUNT

6 hours 1 day 7 days



# What about per-microservice costs?

- Audit CPU/memory allocations for each service
- Update Auto Scaling and/or CPU allocations as needed

Goals 60% CPU 60–80% Memory



# Adjusting allocated CPU for scaling

allocatedCPU \* currentUtilization = actualCPU actualCPU / desiredUtilization = Units to set

Example:

Current utilization: 40% Desired utilization: 60%

```
1024 * 40% = 409.6
409.6 / 60% = 682.67
```

Set ECS "cpu" allocation to 683

(1 vCPU core = 1024 units)



# Adjusting allocated memory

- Track memory usage between deployments •
- Constantly increasing memory usage points to memory leaks ullet
- Set containers to restart if memory exceeds 100%





## API costs



ListAllMyBuckets + GetObject > 50% of S3 cost!

#### Oct 2018

# l imits

"Each Amazon EC2 instance limits the number of packets that can be sent to the Amazon-provided DNS server to a maximum of 1024 packets per second per network interface. This limit cannot be increased."

#### <u>s\_maj</u>

"Nitro based instance types are running fine nowadays. Just be aware that they might be not available in all AZs within region. And I think Nitro is not caching DNS requests where xen based instance were doing that."

https://docs.aws.amazon.com/vpc/latest/userguide/vpc-dns.html#vpc-dns-limits https://www.reddit.com/r/aws/comments/9bu4x4/how\_are\_nitro\_instances\_treating\_everyone/

# Cost savings

## > 60% reduction in compute costs

> 30% reduction in costs per monthly active user (MAU)

> 25% reduction total AWS bill

May July August

> 60% reduction from May to October

EC2 compute costs



#### September October

# Key results

- Scalability
  - Manage ~100 microservices
- Velocity
  - Teams deploy to their own services
- Flexibility
  - Officially support 3 different programming languages
- Reliability
  - 99.99% availability achieved after implementation
- Cost
  - 60% reduction in compute costs





# duolingo.com/careers



# Resources

- Books
  - Building Microservices: Designing Fine-Grained Systems (Sam Newman)
  - Microservices in Production (Susan J. Fowler)

#### References

- <u>ec2instances.info</u>
- <u>github.com/open-guides/og-aws</u>
- Tools and services
  - <u>ansible.com</u>
  - <u>docker.com</u>
  - <u>elastic.io</u>
  - <u>github.com</u>
  - grafana.com
  - jenkins.io
  - <u>pagerduty.com</u>
  - <u>runatlantis.io</u>
  - <u>spotinst.com</u>
  - <u>terraform.io</u>

